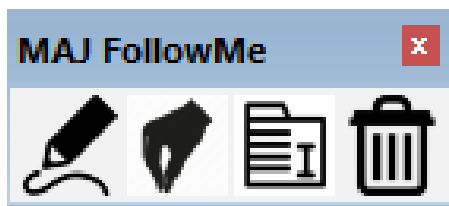


MAJ FollowMe Extension Instructions

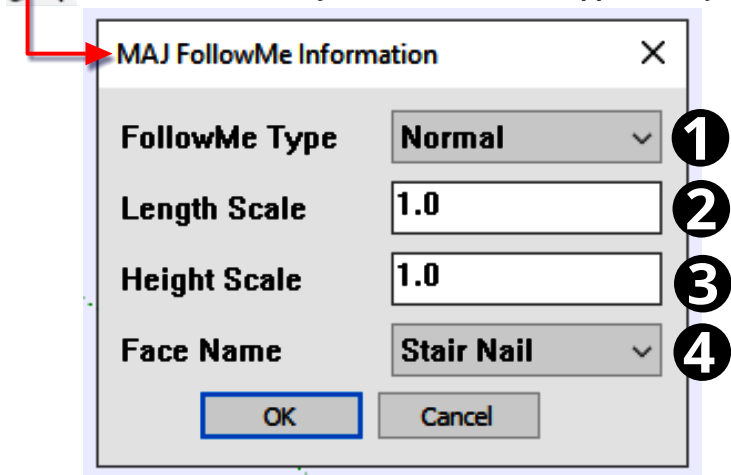
MAJ FollowMe **Toolbar** has 4 icons.



Draw *Add* *Rename* *Delete*
custom *Custom* *Custom* *Custom*
Profile *Profile* *Profile*

 **Begin drawing** by clicking this icon.

The **MAJ FollowMe Information** menu will appear and you can choose the following items.



1 FollowMe Type, has 3 types:

1. "**Normal**" type result will be the same as Sketchup's FollowMe.
2. "**Directional**" always will keep the direction of the shape.
3. "**Rotate**" type will rotate your selected Face and with every click, you add one more.
This option is available for the **paid plugin only**.

2 Length Scale:

You can enter the **scaling factor** of the Face. It can be more or less than 1.

3 Height Scale:

You can enter the **scaling factor** of the Face. It can be more or less than 1.

4 Face (Profile) Name:

This consists of a Dropdown list of at least five Faces.

The **first five** Faces are **fixed** and cannot be renamed or deleted.

Drawing the Extrusion



- **Click this icon once** to **place the Face** which is the **starting point** of the extrusion.
- The **extrusion** will follow as you **move the cursor**.
- **Every subsequent single-click** will assign a **pivot ("corner") point** of the extrusion
- **While moving the cursor:**
 - The "**Tab**" key will change the direction of the shape.
 - "**UP**" and "**DOWN**" keys of the numeric keypad will move the extrusion up or down the cursor's "path".
- **Double-click** will **finish** the extrusion.

MAJ FollowMe Extension Instructions



Draw Add Rename Delete
 custom Custom Custom
 Profile Profile Profile

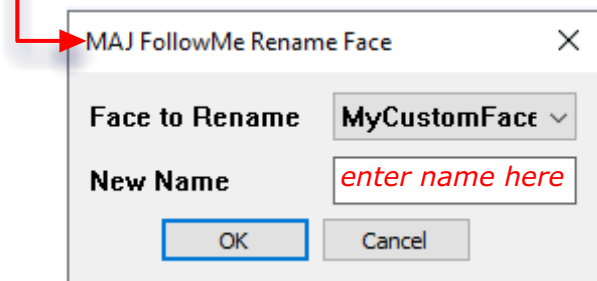
Add Custom Face

- Click this Icon in the **MAJ FollowMe Toolbar**; the cursor will change to a cross .
- Click on a **Face** (a closed loop) to select it. The Face can be a group, component, or a single face.
- The **Face's edge** will turn **YELLOW** and the **cursor** changes to a .
- Click on the **Face again to establish a reference point** (origin) of the shape. For example, the lower-left of the Face.
- Click another point on the Face; a **path between the 2 points will appear** **RED**.
 When using the Add Drawing tool, the path from the 1st to the 2nd point determines the **direction and orientation of the extrusion** when the cursor is dragged to the right.
- The Custom Face is now automatically created and will appear in the **Face Name** dropdown list of the **MAJ FollowMe Information menu**.
- You can **add up to five** Faces. If you need more, the extension will inform you how that can be done.
- Custom Faces are stored in **MAJ FollowMe Information** menu and will be available whenever SketchUp is opened.

Rename Custom Face

To **Rename** a Face click this icon.

The **MAJ FollowMe Rename Face** menu will appear and you can choose Face Name from the dropdown list and rename it.

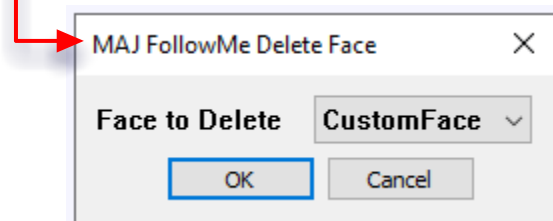


- The **first Five** shapes will **NOT appear** in the list, **only the Custom Faces** will appear.
- **Enter** a new name and click the **OK** button to **accept** the new custom face name.

Delete a Face

To **Delete** a face click on this icon.

The **MAJ FollowMe Delete Face** menu will appear and you can choose Face Name from the dropdown list and delete it.



- Select a Face Name from the dropdown list
- Click the **OK** button to **delete** the Custom Face Name.
- The custom facename is automatically removed from the **MAJ FollowMe Information** menu's Face Name dropdown list.