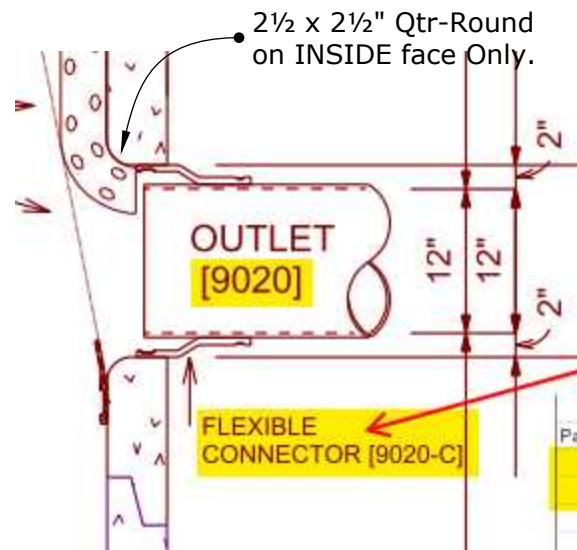
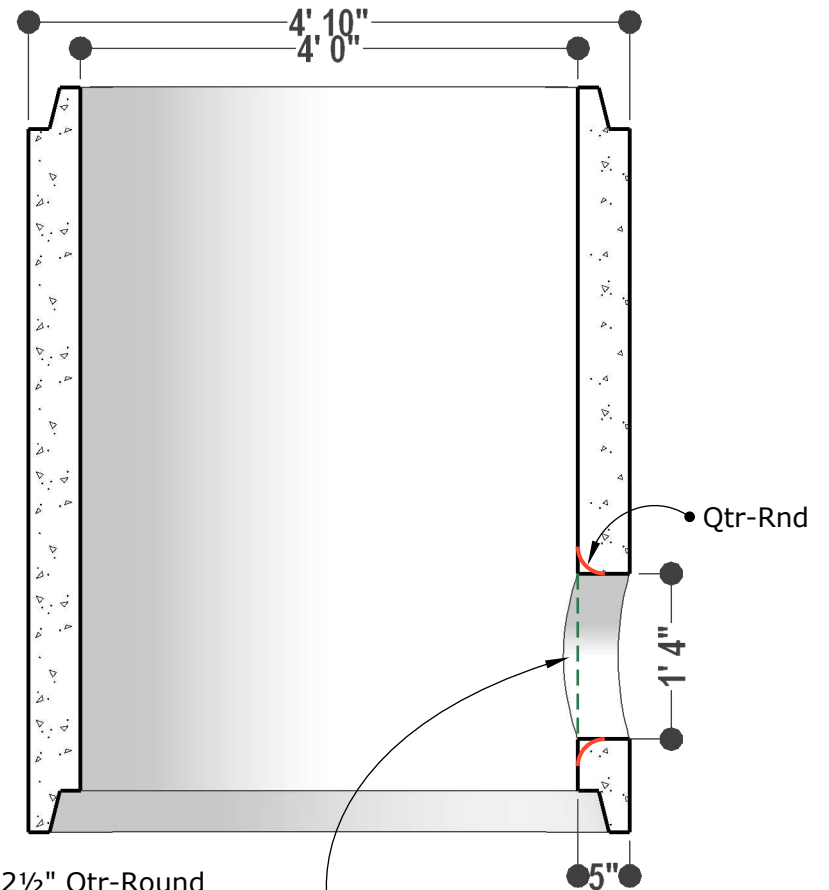


Client would like to see a "Quarter-Round" Edge on the INSIDE Wall (Face) of the Sewer Pipe.

Looks simple on the customer's 2D (DWG). Might even try a "Follow Me" . . . but that does not work. As the Sewer Pipe's circumference turns, so does the Qtr-Round.

Had this challenge before with Handrails on a Circular Stair where Follow-Me cannot keep the profile on a Path that changes More Than One Axis at the same time. Solved that challenge with the famous "Follow Me And Keep" script by Wikii, among others.

Wondering if there's a new approach to this challenge before dusting off these tools.



CUSTOMER'S 2D SECTION

Client's 2D does not show the 16in Penetration turning into the Sewer Pipe.