

ALLEY

Top View

Top



Materials

Existing Building - Greek

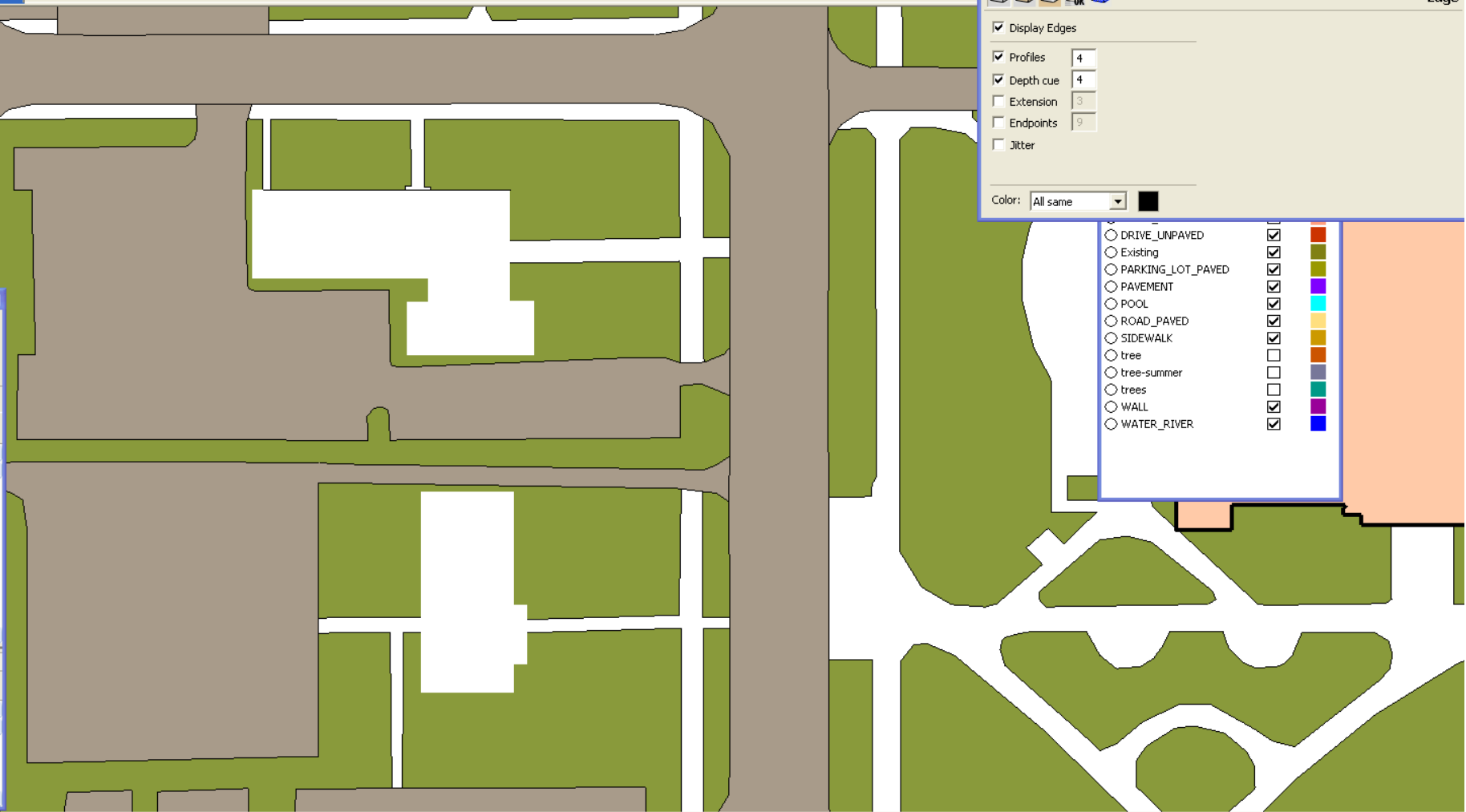
Select Edit

In Model

Select

Materials<1>

Asphalt	Blinds	Brick and	Carpet a
Colors	Colors-N	Fencing	Groundc



Styles

ButlerMP

Default colors. Shaded with textures facestyle. Sky enabled. Brown background color. 3px profile lines.

Select Edit Mix

Display Edges

- Profiles 4
- Depth cue 4
- Extension 3
- Endpoints 9
- Jitter

Color: All same

<input type="radio"/> DRIVE_UNPAVED	<input checked="" type="checkbox"/>	
<input type="radio"/> Existing	<input checked="" type="checkbox"/>	
<input type="radio"/> PARKING_LOT_PAVED	<input checked="" type="checkbox"/>	
<input type="radio"/> PAVEMENT	<input checked="" type="checkbox"/>	
<input type="radio"/> POOL	<input checked="" type="checkbox"/>	
<input type="radio"/> ROAD_PAVED	<input checked="" type="checkbox"/>	
<input type="radio"/> SIDEWALK	<input checked="" type="checkbox"/>	
<input type="radio"/> tree	<input checked="" type="checkbox"/>	
<input type="radio"/> tree-summer	<input type="checkbox"/>	
<input type="radio"/> trees	<input type="checkbox"/>	
<input type="radio"/> WALL	<input type="checkbox"/>	
<input type="radio"/> WATER_RIVER	<input checked="" type="checkbox"/>	