



























SOLVESPACE

	shortcuts	icon	action
DRAWING	R		sketch a new rectangle
	C		sketch a new circle
	A		sketch a new arc
	shift + A		create tangent arc at selected point (point must be a vertex)
	S		sketch line
	P		sketch datum point
	B		sketch cubic bezier spline
TRANSFORMING	G		transform a line into a construction line (and vice versa)
	I		split two lines or curves where they intersect (they will be constrained to each other at the point of intersection)
GRID	shift + >		display grid (oriented to workplane)
	point		constrain a selected point on the grid
TEXT	T		sketch text in using TrueType font
COMMENT	;		enter a comment
QUOTE	D		display and constrain a length (or diameter for circles/arcs)
	E		change a constraint to a reference dimension (will no longer constrain the feature, and will simply display the measurement)
	N		display and constrain an angle
	U		swap an angle constraint to the supplementary angle
CONSTRAINTS	H		constrain a line or 2 points to be horizontal (x-axis of current workplane)
	V		constrain a line or 2 points to be vertical (y-axis of current workplane)
	M		constrain the middle of a line segment to a point
	O		constrain 1 point coincident to another
	Q		constrain two lines or two circles to have the same length, radius, angle
	Z		constrain two lines to keep the same length ratio
	Y		constrain selection to be symmetric about the origin
	L		constrain as parallel or tangent
	[	constrain as perpendicular
	X		constrain normals to the same orientation
]		lock a point (will allow direct dragging but will not allow the point to be moved due to the movement of another drawing segment)
	3D	shift + X	
W			align view to active workplane
shift + W			create a new sketch in new workplane
shift + I			import another part for assembly
VIEW	TAB		show text window